



This Application Note describes the hardware and software components that are required to implement a ZigBee Home Automation (ZHA) Coordinator or ZigBee Light Link (ZLL) control bridge for connection to an NXP IoT Gateway host. Together these components implement a ZigBee IoT Gateway.

The ZigBee IoT Gateway Control Bridge implements the following functions:

- ZigBee PRO Home Automation Coordinator
  - ZigBee PRO Light Link Router
  - IPv6 packet routing between WPAN and IoT Gateway host
  - Wireless security using standard ZigBee PRO network layer security model
  - Logging to IoT Gateway host syslog
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## 1 Application Overview

The ZigBee IoT Gateway allows control and monitoring of ZigBee ZHA or ZLL devices in a ZigBee PRO network by client applications resident on devices in the IPv6 internet, allowing ZigBee devices to participate in the “Internet of Things”. This document describes the software on the JN5168 device, which forms the ZigBee IoT Gateway Control Bridge. It must be interfaced with a ZigBee IoT Gateway Host in order to form a complete ZigBee IoT Gateway. A companion document describing the ZigBee IoT Gateway Host and a User Guide describing how to update the firmware built for the Host and Control Bridge are also available in the Application Note package.

## 2 Hardware

The required hardware to create the system described in this Application Note is:

- JN5168 device to function as an IEEE 802.15.4 WPAN interface
- Any hardware platform (PC, embedded device) capable of booting a Linux operating system (IoT Gateway host)

## 3 Building the IoT Gateway Control Bridge

The IoT Gateway Control Bridge source files should be copied into the **workspace** directory of the JN516x ZigBee Light Link/Home Automation SDK (JN-SW-4168). This Application Note includes an Eclipse project that may be opened with the version of the Eclipse development environment provided in the 'BeyondStudio for NXP' toolchain (JN-SW-4141). This may be used to build the application for the JN5168 target.

Alternatively, there is a build script supplied with the Application Note, found here:

```
<SDK>/workspace/JN-AN-1194-Zigbee-Gateway/Build/Build.sh
```

This script may be run using the msys command line interface, from within the **Build** directory.

The application Makefile can be found here:

```
<SDK>/workspace/JN-AN-1194-Zigbee-Gateway/Build/ZigbeeNodeControlBridge/
```

## 4 IoT Gateway ZigBee Control Bridge Functions

### 4.1 Serial Link

The IoT Gateway host uses a serial connection via a UART to communicate with the Control Bridge. The serial link protocol is described in Appendix A.

### 4.2 ZigBee Network Configuration

The Control Bridge is not preconfigured with any network settings; these are provided at runtime by the host via the serial link. Once the configuration settings such as channel number and Extended PAN ID have been sent to the node, the host specifies a run mode, which may be one of the following:

- **ZigBee HA Coordinator:** This is the default mode of operation in which the Control Bridge acts as the Coordinator for a ZigBee PRO Home Automation network. The Coordinator will allow ZigBee devices to join an unsecured network if "permit joining" is enabled (classical join); if the network is secured, the joining devices must possess the Home Automation link key. Typically this means that both HA and ZLL devices can classically join a network run in this mode
- **ZigBee Light Link Router:** In this mode the Control Bridge will allow devices to join classically as above, and will also support Touchlink joining. In a secured network, devices must possess the ZigBee Light Link certification link key (the production link key is only available to devices whose manufacturers have signed an undertaking with the ZigBee Alliance to keep the key secret). Secured networks will therefore only accept ZLL devices since HA devices do not have access to the ZLL certification link key.
- **Combined ZHA and ZLL Coordinator / Router:** This mode is a combination of the HA Coordinator and ZLL Router and is not defined by ZigBee. In this mode it is possible for ZHA and ZLL devices to classically join an unsecured or secured network, and for ZLL devices to join using Touchlinking. Joining HA and ZLL devices to the same secured network is achieved by the Coordinator/Router allowing the use of both HA and ZLL link keys.

### 4.3 IPv6 Packet Routing

See also the “ZigBee IoT Gateway – Host” document which is included in the Application Note package.

The Zigbee WPAN network attached to a ZigBee IoT Gateway is mapped within an IPv6 64-bit wide (/64) address space. Any packet on the Ethernet interface of the IoT Gateway Host destined for an address with this IPv6 prefix will be routed to a virtual ZigBee device (**zb0**) in the Host. Changes to the contents of the virtual device cause commands to be sent to the appropriate ZigBee address in the WPAN from the Control Bridge.

Packets generated by a ZigBee device in the WPAN intended for an external device are delivered to the Control Bridge where the originating ZigBee address is used to map the information to the corresponding virtual device in the Host, where it becomes visible to the outside world in the application MIBs on the virtual device’s IPv6 address.

### 4.4 Security

If the Host enables a secure network, all traffic in the ZigBee network layer will be encrypted using AES-128 encryption. The network key is unique to each WPAN, and is transported to devices when they join encrypted with either the ZigBee Home Automation link key or the ZigBee Light Link certification link key, using the standard procedures found in the ZigBee PRO specification.

### 4.5 Logging to IoT Gateway Host Syslog

The ZigBee Control Bridge can be configured via the makefile to log either to a UART (by setting `UART_DEBUG=1`) or to the Host’s syslog (by setting `TRACE=1`) via the serial-link. The default is to log to the Host. Messages from the Gateway Control Bridge node will appear in the syslog from ZigBeeControlBridge, prepended with the string “module: “.

## Appendix A: Serial Protocol

### A.1. Physical Characteristics

The serial link between the host processor and wireless microcontroller runs at 1Mbaud when the JN5168 is contained in a USB dongle and 921600 baud when using the serial link in the RD6040 IoT Gateway. The link settings are 8 data bits with no parity. No flow control (hardware or software) is used.

### A.2. Message Characteristics

The protocol reserves byte values less than 0x10 for use as special characters (Start and End characters, for example). So to allow data which contains these reserved values to be sent, a procedure known as “byte stuffing” is used. This consists of identifying a byte to be sent that falls into the reserved character range, sending an Escape character (0x02) first, followed by the data byte XOR'd with 0x10.

For example, if a non-special character with the value of 0x05 is to be sent:

- Send the Escape byte (0x02)
- XOR the byte to be sent with 0x10 (0x05 xor 0x10 = 0x15)
- Send the modified byte

The messages consist of the following:

- Start character (special character)
- Message type (byte stuffed)
- Message length (byte stuffed)
- Checksum (byte stuffed)
- Message data (byte stuffed)
- End character (special character)

1	2	3	4	5	6	7	8			n+6	n+7	n+8
0x01			n									0x03
Start	Msg Type		Length		Chksum		Data					Stop

**Figure 1: Layout of message before byte stuffing**

#### A.2.1. Start Character

The Start character is a single-byte special character with the value 0x01 and is sent as the first byte of any message to allow the receiving end to synchronise. Since this is considered a special character, it will be sent without modification.

#### A.2.2. Message Type

The message type is a 16-bit value identifying the nature of the data contained in the message payload. Values implemented are defined in the message table.

### A.2.3. Message Length

The message length is a 16-bit value equal to the number of bytes in the payload section of the message, sent most significant byte first.

### A.2.4. Checksum

The checksum is an 8 bit value calculated by XORing the following (starting with a checksum of 0x00):

- Message type most-significant-byte
- Message type least-significant-byte
- Message length most-significant-byte
- Message length least-significant-byte
- Data bytes

The checksum is calculated before byte stuffing the message.

### A.2.5. Message Data

The message data is a number of bytes equal to the value sent as the message length field. The number of bytes transmitted via the UART may be higher due to presence of escape bytes sent to identify values that fall in the reserved range. All multi-byte binary data is sent in network byte order (big-endian).

### A.2.6. End Character

The end character is a single byte special character with the value 0x03 and is sent as the last byte of any message to allow the receiving end to synchronise. Since this is considered a special character, it will be sent without modification.

### A.2.7. Sequence

All commands generate a synchronous response code followed by any asynchronous responses as they become available. There is no sequence number associated with each command/response – the user must ensure that commands are issued sequentially.

Expected command response sequence:

Direction	Message
Host -> Node	Command e.g. Get Version
Node -> Host	Status e.g. OK or Error, Not implemented
Node -> Host	Optional data messages as requested by command, e.g. Version List

### A.3. Data Types

The following data types are used in messages between the host and slave devices. All message definitions use 32-bit integer types, unless otherwise specified.

Name	Type
uint8_t	Unsigned 8 bit integer (one byte)
uint16_t	Unsigned 16 bit integer (two bytes)
uint32_t	Unsigned 32 bit integer (four bytes)
uint64_t	Unsigned 64 bit integer (eight bytes)
uint128_t	Unsigned 128 bit integer (sixteen bytes)
string	Buffer of characters (Variable Length, NULL Terminated)
data	Buffer of bytes (Variable length, calculated using message length)

### A.4. Response Codes

The node acknowledges each command with an “ACK” message. The message is defined in the message table.

### A.5. ZigBee Specification

Extensive use is made of messages as defined by the ZigBee Cluster Library specification (ZigBee document 075123r04) and the ZigBee Light Link v1.0 specification (ZigBee document 11-0037-10), both of which should be used in conjunction with this document.

The ZigBee specification defines the following addressing modes which are used in the serial protocol:

Address Mode	Address Mode Description
0	Bound Address
1	Group Address
2	Short Address
3	IEEE Address

## Appendix B: Serial Command Set

### B.1. Common Commands

In the following tables, the term Node refers to the Control Bridge

#### B.1.1. ZigBee Stack and Node Management Commands

Message Direction	Message Description	Message Format	Expected Response
Node->Host	Status Msg Type = 0x8000	<pre>&lt;status:uint8_t&gt; &lt;sequence number: uint8_t&gt; &lt;Packet Type: uint16_t&gt; &lt;Optional additional error information: string&gt;</pre> <p>Status:</p> <ul style="list-style-type: none"> <li>0 = Success</li> <li>1 = Incorrect parameters</li> <li>2 = Unhandled command</li> <li>3 = Command failed</li> <li>4 = Busy (Node is carrying out a lengthy operation and is currently unable to handle the incoming command)</li> <li>5 = Stack already started (no new configuration accepted)</li> <li>128 – 244 = Failed (ZigBee event codes)</li> </ul> <p>Packet Type: The value of the initiating command request.</p>	All status messages will have a sequence number sent back. Default of 0 for messages which are not transmitted over the air.
Node->Host	Log message Msg Type = 0x8001	<pre>&lt;log level: uint8_t&gt; &lt;log message : string&gt;</pre> <p>Log Level :</p> <p>Use the Linux / Unix log levels</p> <ul style="list-style-type: none"> <li>0 = Emergency</li> <li>1 = Alert</li> <li>2 = Critical</li> <li>3 = Error</li> <li>4 = Warning</li> <li>5 = Notice</li> <li>6 = Information</li> <li>7 = Debug</li> </ul>	
Node->Host	Data Indication Msg Type = 0x8002	<pre>&lt;status: uint8_t&gt; &lt;Profile ID: uint16_t&gt; &lt;cluster ID: uint16_t&gt; &lt;source endpoint: uint8_t&gt; &lt;destination endpoint: uint8_t&gt; &lt;source address mode: uint8_t&gt; &lt;source address: uint16_t or uint64_t&gt; &lt;destination address mode: uint8_t&gt; &lt;destination address: uint16_t or uint64_t&gt; &lt;payload size : uint8_t&gt; &lt;payload : data each element is uint8_t&gt;</pre>	
Node->Host	Node Cluster List – Sent by gateway node after reset Msg Type = 0x8003	<pre>&lt;source endpoint: uint8_t t&gt; &lt;profile ID: uint16_t&gt; &lt;cluster list: data each entry is uint16_t&gt;</pre>	

Node->Host	Node Cluster Attribute List – Sent by Gateway node after reset Msg Type = 0x8004	<source endpoint: uint8_t> <profile ID: uint16_t> <cluster ID: uint16_t> <attribute list: data each entry is uint16_t>	
Node->Host	Node Command ID List – sent by Gateway node after reset Msg Type = 0x8005	<source endpoint: uint8_t> <profile ID: uint16_t> <cluster ID: uint16_t> <command ID list:data each entry is uint8_t>	
Host->Node	Get Version Msg Type = 0x0010	No payload	Status Version List
Node->Host	Version List Msg Type = 0x8010	<Major version number: uint16_t> <Installer version number: uint16_t>	
Host->Node	Set Extended PANID Msg Type = 0x0020	<64-bit Extended PAN ID:uint64_t>	Status
Host->Node	Set Channel Mask Msg Type = 0x0021	<channel mask:uint32_t>	Status
Host->Node	Set Security State & Key Msg Type = 0x0022	<key type: uint8_t> <key: data>	Status
Host->Node	Set Device Type Msg Type = 0x0023	<device type: uint8_t> Device Types: 0 = Coordinator HA mode 1 = Router ZLL mode (pure Control Bridge) 2= Router ZLL with HA compatibility (Control Bridge with HA and ZLL security)	Status
Host->Node	Start Network scan Msg Type = 0x0025	No payload	Status Network Joined / Formed
Host->Node	Start Network Message Type = 0x0024	No payload	Status Network Joined / Formed
Node->Host	Network Joined / Formed Msg Type = 0x8024	<status: uint8_t> <short address: uint16_t> <extended address:uint64_t> <channel: uint8_t> Status: 0 = Joined existing network 1 = Formed new network 128 – 244 = Failed (ZigBee event codes)	
Host->Node	ZLL “Factory New” Reset Msg Type=0x0013	No payload  Resets (“Factory New”) the Control Bridge but persists the frame counters.	Status, followed by chip reset
Host->Node	“Permit join” status on the target Msg Type = 0x0014	No payload	Status, followed by “Permit join” status response
Node->Host	“Permit join” status response Msg Type=0x8014	<Status: bool_t> 0 – Off 1 - On	
Host->Node	Reset Msg Type = 0x0011	No payload	Status, followed by chip reset

Node->Host	Non "Factory new" Restart Msg Type=0x8006	Status –  0 - STARTUP 1 - WAIT_START, 2 - NFN_START, 3 - DISCOVERY, 4 - NETWORK_INIT, 5 - RESCAN, 6 - RUNNING  The node is provisioned from previous restart.	
Node->Host	"Factory New" Restart Msg Type=0x8007	Status –  0 - STARTUP 1 - WAIT_START, 2 - NFN_START, 3 - DISCOVERY, 4 - NETWORK_INIT, 5 - RESCAN, 6 - RUNNING  The node is not yet provisioned.	
Host->Node	Erase Persistent Data Msg Type = 0x0012	No payload	Status
Host->Node	Bind Msg Type = 0x0030	<target extended address: uint64_t> <target endpoint: uint8_t> <cluster ID: uint16_t> <destination address mode: uint8_t> <destination address: uint16_t or uint64_t> <destination endpoint (value ignored for group address): uint8_t>	Status Bind response
Node->Host	Bind response Msg Type = 0x8030	<Sequence number: uint8_t> <status: uint8_t>	
Host->Node	Unbind Msg Type = 0x0031	<target extended address: uint64_t> <target endpoint: uint8_t> <cluster ID: uint16_t> <destination address mode: uint8_t> <destination address: uint16_t or uint64_t> <destination endpoint(value ignored for group address): uint8_t>	Status Unbind response
Node->Host	Unbind response Msg Type = 0x8031	<Sequence number: uint8_t> <status: uint8_t>	
Node->Host	Device Announce Msg Type = 0x004D	< short address: uint16_t> < IEEE address: uint64_t> < MAC capability: uint8_t> MAC capability Bit 0 – Alternate PAN Coordinator Bit 1 - Device Type Bit 2 - Power source Bit 3 - Receiver On when Idle Bit 4,5 - Reserved Bit 6 -Security capability Bit 7 - Allocate Address	
Host->Node	Network Address request Msg Type = 0x0040	<target short address: uint16_t> <extended address: uint64_t> <request type: uint8_t> <start index: uint8_t> Request Type: 0 = Single Request 1 = Extended Request	Status Network Address response

Node->Host	Network Address response Msg Type = 0x8040	<Sequence number: uint8_t> <status: uint8_t> <IEEE address: uint64_t> <short address: uint16_t> <number of associated devices: uint8_t> <start index: uint8_t> <device list – data each entry is uint16_t>	
Host->Node	IEEE Address request Msg Type = 0x0041	<target short address: uint16_t> <short address: uint16_t> <request type: uint8_t> <start index: uint8_t> Request Type: 0 = Single 1 = Extended	Status IEEE Address response
Node->Host	IEEE Address response Msg Type = 0x8041	<Sequence number: uint8_t> <status: uint8_t> <IEEE address: uint64_t> <short address: uint16_t> <number of associated devices: uint8_t> <start index: uint8_t> <device list – data each entry is uint16_t>	
Host->Node	Node Descriptor request Msg Type = 0x0042	<target short address: uint16_t>	Status Node Descriptor response

Node->Host	Node Descriptor response Msg Type = 0x8042	<p>&lt;Sequence number: uint8_t&gt;                  &lt;Status uint8_t&gt;                  &lt;network address: uint16_t&gt;                  &lt;manufacturer code: uint16_t&gt;                  &lt;max Rx Size: uint16_t&gt;                  &lt;max Tx Size: uint16_t&gt;                  &lt;server mask: uint16_t&gt;                  &lt;descriptor capability: uint8_t&gt;                  &lt;mac flags: uint8_t&gt;                  &lt;max buffer size: uint8_t &gt;                  &lt;bit fields: uint16_t&gt;</p> <p>Bitfields:                  Logical type (bits 0-2                      0 -coordinator                      1 -router                      2 - ED)                  Complex descriptor available (bit 3)                  User descriptor available (bit 4)                  Reserved (bit 5-7)                  APS flags (bit 8-10 – currently 0)                  Frequency band(11-15 set to 3 (2.4Ghz))</p> <p>Server mask bits:                      0 - Primary trust center                      1 - Back up trust center                      2 - Primary binding cache                      3 - Backup binding cache                      4 - Primary discovery cache                      5 - Backup discovery cache                      6 - Network manager                      7 to15 - Reserved</p> <p>MAC capability                  Bit 0 – Alternate PAN Coordinator                  Bit 1 - Device Type                  Bit 2 - Power source                  Bit 3 - Receiver On when Idle                  Bit 4-5 - Reserved                  Bit 6 - Security capability                  Bit 7- Allocate Address</p> <p>Descriptor capability:                      0 - extended Active endpoint list available                      1 - Extended simple descriptor list available                      2 to 7: Reserved</p>	
Host->Node	Simple Descriptor request Msg Type = 0x0043	<target short address: uint16_t> <endpoint: uint8_t>	Status Simple Descriptor response

Node->Host	Simple Descriptor response Msg Type= 0x8043	<Sequence number: uint8_t> <status: uint8_t> <nwkAddress: uint16_t> <length: uint8_t> <endpoint: uint8_t> <profile: uint16_t> <device id: uint16_t> <bit fields: uint8_t > <InClusterCount: uint8_t > <In cluster list: data each entry is uint16_t> <OutClusterCount: uint8_t> <Out cluster list: data each entry is uint16_t> Bit fields: Device version: 4 bits (bits 0-4) Reserved: 4 bits (bits 4-7)	
Host->Node	Power Descriptor request Msg Type = 0x0044	<target short address: uint16_t>	Status Power Descriptor response
Node->Host	Power Descriptor response Msg Type= 0x8044	<Sequence number: uint8_t> <status : uint8_t> <bit field : uint16_t>  Bit fields 0 to 3: current power mode 4 to 7: available power source 8 to 11: current power source 12 to 15: current power source level	
Host->Node	Active Endpoint request Msg Type = 0x0045	<target short address: uint16_t>	Status Active Endpoint response
Node->Host	Active Endpoint response Msg Type = 0x8045	<Sequence number: uint8_t> <status: uint8_t> <Address: uint16_t> <endpoint count: uint8_t> <active endpoint list: each data element of the type uint8_t >	
Host->Node	Match Descriptor request Msg Type = 0x0046	<target short address: uint16_t> <profile id: uint16_t> <number of input clusters: uint8_t> <input cluster list:data: each entry is uint16_t > <number of output clusters: uint8_t> <output cluster list:data: each entry is uint16_t>	Status Match Descriptor response
Node->Host	Match Descriptor response Msg Type = 0x8046	<Sequence number: uint8_t> <status: uint8_t> <network address: uint16_t> <length of list: uint8_t> <match list: data each entry is uint8_t >	
Host->Node	Remove Device Msg Type = 0x0026  Management Leave request Msg Type = 0x0047	<target short address: uint16_t> <extended address: uint64_t> <Rejoin: uint8_t> <Remove Children: uint8_t> Rejoin, 0 = Do not rejoin 1 = Rejoin Remove Children 0 = Leave, removing children 1 = Leave, do not remove children	Status Management Leave response Leave indication
Node->Host	Management Leave response Msg Type = 0x8047	<Sequence number: uint8_t> <status: uint8_t>	

Node->Host	Leave indication Msg Type = 0x8048	<extended address: uint64_t> <rejoin status: uint8_t>	
Host->Node	Permit Joining request Msg Type = 0x0049	<target short address: uint16_t> <interval: uint8_t> <TCsignificance: uint8_t>  Target address: May be address of gateway node or broadcast (0xfffc) Interval: 0 = Disable Joining 1 – 254 = Time in seconds to allow joins 255 = Allow all joins TCsignificance: 0 = No change in authentication 1 = Authentication policy as spec	Status
Host->Node	Management Network Update request Msg Type = 0x004A	<target short address: uint16_t> <channel mask: uint32_t> <scan duration: uint8_t> <scan count: uint8_t> <network update ID: uint8_t> <network manager short address: uint16_t>  Channel Mask: Mask of channels to scan Scan Duration: 0 – 0xFF Multiple of superframe duration. Scan count: Scan repeats 0 – 5 Network Update ID: 0 – 0xFF Transaction ID for scan	Status Management Network Update response
Node->Host	Management Network Update response Msg Type = 0x804A	<Sequence number: uint8_t> <status: uint8_t> <total transmission: uint16_t> <transmission failures: uint16_t> <scanned channels: uint32_t > <scanned channel list count: uint8_t> <channel list: list each element is uint8_t>	
Host->Node	System Server Discovery request Msg Type = 0x004B	<target short address: uint16_t> <Server mask: uint8_t> Bitmask according to spec.	Status System Server Discovery response
Node->Host	System Server Discovery response Msg Type = 0x804B	<Sequence number: uint8_t> <status: uint8_t> <Server mask: uint8_t> Bitmask according to spec.	
Host->Node	Management LQI request Msg Type = 0x004E	<Target Address : uint16_t> <Start Index : uint8_t>	Status Management LQI response

## B.1.2. Entire Profile

Message Direction	Message Description	Message Format	Expected Response
Node->Host	Management LQI response Msg Type=0x804E	<Sequence number: uint8_t> <status: uint8_t> <Neighbour Table Entries : uint8_t> <Neighbour Table List Count : uint8_t> <Start Index : uint8_t> <List of Entries elements described below :> Note: If Neighbour Table list count is 0, there are no elements in the list. NWK Address : uint16_t Extended PAN ID : uint64_t IEEE Address : uint64_t Depth : uint_t Link Quality : uint8_t Bit map of attributes Described below: uint8_t  bit 0-1 Device Type (0-Coordinator 1-Router 2-End device)  bit 2-3 Permit Join status (1- On 0-Off)  bit 4-5 Relationship (0-Parent 1-Child 2-Sibling)  bit 6-7 Rx On When Idle status (1-On 0-Off)	
Host->Node	Read Attribute request Msg Type = 0x0100	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <Cluster id: uint16_t> <direction: uint8_t> <manufacturer specific: uint8_t> <manufacturer id: uint16_t> <number of attributes: uint8_t> <attributes list: data list of uint16_t each>  Direction: 0 - from server to client 1 - from client to server Manufacturer specific : 0 – No 1 – Yes	Status Read Attribute response
Node->Host	Read Attribute response Msg Type = 0x8100	<Sequence number: uint8_t> <Src address : uint16_t><endpoint: uint8_t> <Cluster id: uint16_t> <Attribute id: uint16_t> <Attribute status: uint8_t> <Attribute type: uint8_t> <Attribute value: depends on type>	
Host->Node	Write Attribute request Msg Type = 0x0110	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <Cluster id: uint16_t>	Data Indication Msg Type = 0x8002

		<p>&lt;direction: uint8_t&gt;                  &lt;manufacturer specific: uint8_t&gt;                  &lt;manufacturer id: uint16_t&gt;                  &lt;number of attributes: uint8_t&gt;                  &lt;attributes list: data list of uint16_t each&gt;</p> <p>Direction:                  0 - from server to client                  1 - from client to server</p> <p>Manufacturer specific :                  1 – Yes                  0 – No</p>	
Node->Host	Write Attribute response Msg Type = 0x8110	<p>&lt;Sequence number: uint8_t&gt;                  &lt;Src address : uint16_t&gt;                  &lt;endpoint: uint8_t&gt;                  &lt;Cluster id: uint16_t&gt;                  &lt;Attribute id: uint16_t&gt;                  &lt;Attribute status: uint8_t&gt;                  &lt;Attribute type: uint8_t&gt;                  &lt;Attribute value: depends on type&gt;</p>	
Host->Node	Attribute Discovery request Msg Type = 0x0140	<p>&lt;address mode: uint8_t&gt;                  &lt;target short address: uint16_t&gt;                  &lt;source endpoint: uint8_t&gt;                  &lt;destination endpoint: uint8_t&gt;                  &lt;Cluster id: uint16_t&gt;                  &lt;Attribute id : uint16_t&gt;                  &lt;direction: uint8_t&gt;                  &lt;manufacturer specific: uint8_t&gt;                  &lt;manufacturer id: uint16_t&gt;                  &lt;Max number of identifiers: uint8_t&gt;</p> <p>Direction:                  0 - from server to client                  1 - from client to server</p> <p>Manufacturer specific :                  1 – Yes                  0 – No</p>	Status
Host->Node	Enable Permissions Controlled Joins Msg Type = 0x0027	<p>&lt;Enable/Disable : uint8_t&gt;                  1 – Enable                  2 – Disable</p>	Status
Host->Node	Authenticate Device Msg Type = 0x0028	<p>&lt;IEEE address ; uint64_t&gt;                  &lt;Key : 16 elements byte each&gt;</p>	Status Authenticate response
Host->Node	Configure Reporting Msg Type = 0x0120	<p>&lt;address mode: uint8_t&gt;                  &lt;target short address: uint16_t&gt;                  &lt;source endpoint: uint8_t&gt;                  &lt;destination endpoint: uint8_t&gt;                  &lt;Cluster id: uint16_t&gt;                  &lt;direction: uint8_t&gt;                  &lt;manufacturer specific: uint8_t&gt;                  &lt;manufacturer id: uint16_t&gt;                  &lt;number of attributes: uint8_t&gt;                  &lt;attributes list: data list of uint16_t each&gt;</p> <p>Direction:                  0 - from server to client                  1 - from client to server</p> <p>Manufacturer specific :                  0 – No                  1 – Yes</p>	Status

Node->Host	Authenticate response Msg Type = 0x8028	<IEEE address of the Gateway: uint64_t> <Encrypted Key : uint8_t 16 elements> <MIC : uint8 4 elements> <IEEE address of the initiating node : uint64_t> <Active Key Sequence number : uint8_t> <Channel : uint8_t> <Short PAN Id : uint16_t> <Extended PAN ID : uint64_t>	
Node->Host	Default response Msg Type = 0x8101	<Sequence number: uint8_t> <endpoint: uint8_t> <Cluster id: uint16_t> <Command Id: uint8_t> <Status code: uint8_t>	

### B.1.3. Group Cluster Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	Add Group Msg Type = 0x0060 Command ID = 0x00	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <group address: uint16_t>	Status Add Group response
Node->Host	Add Group response Msg Type = 0x8060 Command ID = 0x00	<Sequence number: uint8_t> <endpoint: uint8_t> <Cluster id: uint16_t> <status: uint8_t> <Group id: uint16_t>	Status
Host->Node	View Group Msg Type = 0x0061 Command ID = 0x01	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <group address: uint16_t >	Status View Group response
Node->Host	View Group response Message Type = 0x8061 Command ID = 0x01	<Sequence number: uint8_t> <endpoint: uint8_t> <Cluster id: uint16_t> <status: uint8_t> <Group id :uint16_t>	
Host->Node	Get Group Membership Msg Type = 0x0062 Command ID = 0x02	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <group count: uint8_t> <group list:data>	Status Get Group Membership response
Node->Host	Get Group Membership response Msg Type = 0x8062 Command ID = 0x02	<Sequence number: uint8_t> <endpoint: uint8_t> <Cluster id: uint16_t> <capacity: uint8_t> <Group count: uint8_t> <List of Group id: list each data item uint16_t>	
Host->Node	Remove Group Msg Type = 0x0063 Command ID = 0x03	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <group address: uint16_t >	Status Remove Group response

Node->Host	Remove Group response Msg Type = 0x8063 Command ID = 0x03	<Sequence number: uint8_t> <endpoint: uint8_t> <Cluster id: uint16_t> <status: uint8_t> <Group id: uint16_t>	Status
Host->Node	Remove All Groups Msg Type = 0x0064 Command ID = 0x04	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t>	Status
Host->Node	Add Group if identify Msg Type = 0x0065 Command ID = 0x05	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <group address: uint16_t >	Status

### B.1.4. Identify Cluster Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	Identify Send Msg Type = 0x0070	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <time: uint8_t> Time: Seconds	Status Data indication
Host->Node	Identify Query Msg Type = 0x0071	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t>	Status Data indication

### B.1.5. Level Cluster Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	Move to Level Msg Type = 0x0080	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <onoff: uint8_t> <mode: uint8_t> <rate: uint16_t>	Status
Host->Node	Move to level with/without on/off Msg Type = 0x0081	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <Level: uint8_t > <Transition Time: uint16_t >	Status
Host->Node	Move Step Msg Type = 0x0082	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <onoff: uint8_t> <step mode: uint8_t >	Status

		<step size: uint8_t> <Transition Time: uint16_t>	
Host->Node	Move Stop Move Msg Type = 0x0083	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t>	Status
Host->Node	Move Stop with On Off Msg Type = 0x0084	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t>	Status

### B.1.6. On/Off Cluster Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	On / Off with effects Send Msg Type = 0x0094	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <effect ID: uint8_t> <effect gradient: uint8_t>	Status
Host->Node	On/Off with no effects Msg Type = 0x0092	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <command ID: uint8_t> Command Id 0 – Off 1 - On 2 - Toggle	Status
Host->Node	On / Off Timed Send Msg Type = 0x0093	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <onoff: uint8_t> <on time: uint8_t> <off time: uint8_t> On / Off: 0 = Off 1 = On Time: Seconds	Status

## B.1.7. Scenes Cluster Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	View Scene Msg Type = 0x00A0	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <group ID: uint16_t> <scene ID: uint16_t>	Status View Scene response
Node->Host	View Scene response Msg Type = 0x80A0	<sequence number: uint8_t> <endpoint : uint8_t> <cluster id: uint16_t> <status: uint8_t> <group ID: uint16_t> <scene ID: uint16_t> <scene name length: uint8_t> < scene name max length: uint8_t> < scene name data: data each element is uint8_t> <extensions length: uint8_t> < extensions max length: uint8_t> < extensions data: data each element is uint8_t>	
Host->Node	Add Scene Msg Type = 0x00A1	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <group ID: uint16_t> <scene ID: uint16_t> <transition time: uint8_t> <scene name:string in format below> <length: uint8_t> <max length: uint8_t> <data: data>	Status Add Scene response
Node->Host	Add Scene response Msg Type = 0x80A1	<sequence number: uint8_t> <endpoint : uint8_t> <cluster id: uint16_t> <status: uint8_t> <group ID: uint16_t> <scene ID: uint16_t>	
Host->Node	Remove Scene Msg Type = 0x00A2	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <group ID: uint16_t> <scene ID: uint16_t>	Status Remove Scene response
Node->Host	Remove Scene response Msg Type = 0x80A2	<sequence number: uint8_t> <endpoint : uint8_t> <cluster id: uint16_t> <status: uint8_t> <group ID: uint16_t> <scene ID: uint16_t>	
Host->Node	Remove all scenes Msg Type = 0x00A3	<target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <group ID: uint16_t>	Status Data indication

Node->Host	Remove All Scene response Msg Type = 0x80A3	<sequence number: uint8_t> <endpoint : uint8_t> <cluster id: uint16_t> <status: uint8_t> <group ID: uint16_t>	
Host->Node	Store Scene Msg Type = 0x00A4	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destinationendpoint: uint8_t> <group ID: uint16_t> <scene ID: uint16_t>	Status Data indication
Host->Node	Recall Scene Msg Type = 0x00A5	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destinationendpoint: uint8_t> <group ID: uint16_t> <scene ID: uint16_t>	Status Data indication
Host->Node	Scene Membership request Msg Type = 0x00A6	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <group ID: uint16_t>	Status Data indication
Node->Host	Scene Membership response Msg Type = 0x80A6	<sequence number: uint8_t> <endpoint : uint8_t> <cluster id: uint16_t> <status: uint8_t> <capacity: uint8_t> <group ID: uint16_t> <scene count: uint8_t> <scene list: data each element uint8_t>	Status Data indication

## B.1.8. Colour Cluster Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	Move to Hue Msg Type = 0x00B0	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <hue: uint32_t> <direction: uint8_t> <transition time: uint16_t>	Status Data indication
Host->Node	Move Hue Msg Type = 0x00B1	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <mode: uint8_t> <rate: uint8_t>	Status Data indication
Host->Node	Step Hue Msg Type = 0x00B2	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <mode: uint8_t> <step size: uint8_t> <transition time: uint8_t>	Status Data indication
Host->Node	Move to saturation Msg Type = 0x00B3	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <saturation: uint8_t> <transition time: uint16_t>	Status Data indication
Host->Node	Move saturation Msg Type = 0x00B4	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <mode: uint8_t> <rate: uint8_t>	Status Data indication
Host->Node	Step saturation Msg Type = 0x00B5	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <mode: uint8_t> <step size: uint8_t> <transition time: uint8_t t>	Status Data indication
Host->Node	Move to hue and saturation Msg Type = 0x00B6	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <hue: uint32_t> <saturation: uint32_t> <transition time: uint16_t t>	Status Data indication
Host->Node	Move to colour Msg Type = 0x00B7	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <colour X: uint32_t> <colour Y: uint32_t> <transition time: uint16_t t>	Status Data indication

Host->Node	Move Colour Msg Type = 0x00B8	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <colour X: uint32_t> <colour Y: uint32_t> <rate: uint8_t>	Status Data indication
Host->Node	Step Colour Msg Type = 0x00B9	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <step X: uint8_t> <step Y: uint8_t> <transition time: uint16_t >	Status Data indication

## B.2. ZLL-specific Commands

### B.2.1. Touchlink Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	Initiate Touchlink Msg Type = 0x00D0	No Payload	Status
Host->Node	Touch link factory reset target Msg Type= 0x00D2	No Payload	Status
Node->Host	Touchlink Status Msg Type = 0x00D1	<status: uint8_t> <joined node short address: uint16_t> Status 0 = Success 1 = Failure	

### B.2.2. Identify Cluster Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	Identify Trigger Effect Msg Type = 0x00E0	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <effect ID: uint8_t> <effect gradient: uint8_t >	Status Data indication

### B.2.3. On/Off Cluster Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	On / Off with Effects Msg Type = 0x0092	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <effect ID: uint8_t> <effect gradient: uint8_t>	Status Data indication
Host->Node	On / Off Timed Msg Type = 0x0093	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <onoff: uint8_t> <on time: uint8_t> <off time: uint8_t>	Status Data indication

### B.2.4. Scenes Cluster Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	Add Enhanced Scene Msg Type = 0x00A7	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <group ID: uint16_t> <scene ID: uint16_t> <transition time: uint8_t> <scene name:string> <length: uint8_t> <max length: uint8_t> <data: data>	Status Data indication
Host->Node	View Enhanced Host->Node Scene Msg Type = 0x00A8	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <group ID: uint16_t> <scene ID: uint16_t>	Status Data indication
Host->Node	Copy Scene Msg Type = 0x00A9	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <mode: uint8_t> <from group ID: uint16_t> <from scene ID: uint16_t> <to group ID: uint16_t> <to scene ID: uint16_t>	Status Data indication

## B.2.5. Colour Cluster Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	Enhanced Move to Hue Msg Type = 0x00BA	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <direction: uint8_t> <Enhanced Hue: uint16_t> <transition time: uint16_t>	Status Data indication
Host->Node	Enhanced Move Hue Msg Type = 0x00BB	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <mode: uint8_t> <rate: uint8_t>	Status Data indication
Host->Node	Enhanced Step Hue Msg Type = 0x00BC	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <mode: uint8_t> <step size: uint8_t> <transition time: uint8_t>	Status Data indication
Host->Node	Enhanced Move to hue and saturation Msg Type = 0x00BD	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <enhanced hue: uint32_t> <saturation: uint32_t> <transition time: uint8_t>	Status Data indication
Host->Node	Colour Loop Set Msg Type = 0x00BE	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <update flags: uint8_t> <action: uint8_t> <direction: uint8_t> <time: uint8_t> <start hue: uint32_t>	Status Data indication
Host->Node	Stop Move Step Msg Type = 0x00BF	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t>	Status Data indication
Host->Node	Move to colour temperature Msg Type = 0x00C0	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <colour temperature: uint8_t> <transition time: uint8_t>	Status Data indication
Host->Node	Move colour temperature Msg Type = 0x00C1	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <mode: uint8_t> <rate: uint8_t> <minimum temperature: uint8_t> <maximum temperature: uint8_t>	Status Data indication

Host->Node	Step colour temperature Msg Type = 0x00C2	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <mode: uint8_t> <step size: uint8_t> <transition time: uint8_t> <minimum temperature: uint8_t> <maximum temperature: uint8_t>	Status Data indication
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### B.3. ZHA-specific Commands

#### B.3.1. Door Lock Cluster Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	Lock / Unlock Door Msg Type = 0x00F0	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <lock/unlock: uint8_t> 0 = Lock 1 = Unlock	Status Data indication

#### B.3.2 IAS Cluster Commands

Message Direction	Message Description	Message Format	Expected Response
Host->Node	IAS Zone enroll response Msg Type = 0x0400	<address mode: uint8_t> <target short address: uint16_t> <source endpoint: uint8_t> <destination endpoint: uint8_t> <Enroll response code: uint8_t> <Zone id : uint8_t>	Status
Node->Host	Zone status change notification Msg Type = 0x8401	<sequence number: uint8_t> <endpoint : uint8_t> <cluster id: uint16_t> <src address mode: uint8_t> <src address: uint64_t or uint16_t based on address mode> <zone status: uint16_t> <extended status: uint8_t> <zone id : uint8_t> <delay: data each element uint16_t>	

## B.4. Exporting Persistent Data to Host

The ZigBee Control Bridge node by default uses the internal EEPROM to hold persisted data. This is about 4Kbytes on a JN5168 device and can restrict network size. To overcome this it is possible to export the data persistence to the host device. This requires a binary with this feature turned “ON”.

The host needs to provide message handshaking sequence to achieve this. How the host actually stores the persisted data is beyond the scope of the document.

Message Direction	Message Description	Message Format	Expected Response
Node->Host	Host Persistent Data manager available Request Msg Type = 0x0300	Node enquires about the availability of the Host PDM.	Host persistent Data manager available response
Host->Node	Host persistent Data manager available response Msg Type = 0x8300	The Host must send this as the first message to allow the Node to continue operation.	
Node->Host	Load Record Request Msg Type = 0x0201	<Record Id : uint16_t>	Load Record response
Host->Node	Load Record response Msg Type = 0x8201	<status: uint8_t> <Record Id: uint16_t> <total size: uint32_t> <total number of blocks: uint32_t> <current block: uint32_t> <block size: uint32_t> <data: variable list each item is uint8_t> status: 0- no record found 1- Record recovered	Status
Node->Host	Save Record request Msg Type = 0x0200	<Record Id: uint16_t> <total size: uint32_t> <total number of blocks: uint32_t> <current block: uint32_t> <block size: uint32_t> <data: variable list, each item is uint8_t>	Save Record response
Host->Node	Save Record response Msg Type = 0x8200	<Record Id: uint16_t> <total size: uint32_t> <total number of blocks: uint32_t> <current block: uint32_t> <block size: uint32_t>	
Node->Host	Delete all records Msg Type = 0x0202		

## Appendix C: Use Case Sequences

### C.1. Gateway Start-up

The following sequence of messages is exchanged at startup. In the tables below, the Node refers to the Control Bridge

Direction	Message
Host->Node	Erase Persistent Data (Optional)
Node->Host	Status (If Erase command issued)
Host->Node	Reset
Node->Host	Status
Node->Host	Node Cluster List (multiple)
Node->Host	Node Attribute List (multiple)
Node->Host	Node Command ID List (multiple)
Host->Node	Get Version
Node->Host	Status
Node->Host	Version List
Host->Node	Set Extended PANID
Node->Host	Status
Host->Node	Set Channel Mask
Node->Host	Status
Host->Node	Set Security State & Key
Node->Host	Status
Host->Node	Set Device Type
Node->Host	Status
Host->Node	Start Network
Node->Host	Status
Node->Host	Network Formed / Joined

### C.2. Touchlink Initiated by Another Control Node

Direction	Message
Host->Node	Erase Persistent Data (Optional)
Node->Host	Status (If Erase command issued)
Host->Node	Reset
Node->Host	Status
Node->Host	Node Cluster List (multiple)
Node->Host	Node Attribute List (multiple)
Node->Host	Node Command ID List (multiple)
Host->Node	Get Version
Node->Host	Status
Node->Host	Version List
Host->Node	Set Extended PANID
Node->Host	Status
Host->Node	Set Channel Mask
Node->Host	Status
Host->Node	Set Security State & Key
Node->Host	Status
Host->Node	Set Device Type
Node->Host	Status
Host->Node	Start scan
Node->Host	Status
Node->Host	Network Joined/Failed
Node->Host	Touchlink status
Node->Host	Network formed

### C.3. Network Formation and Join Under Control of Host

Direction	Message
Host->Node	Erase Persistent Data (Optional)
Node->Host	Status (If Erase command issued)
Host->Node	Reset
Node->Host	Status
Node->Host	Node Cluster List (multiple)
Node->Host	Node Attribute List (multiple)
Node->Host	Node Command ID List (multiple)
Host->Node	Get Version
Node->Host	Status
Node->Host	Version List
Host->Node	Set Extended PANID
Node->Host	Status
Host->Node	Set Channel Mask
Node->Host	Status
Host->Node	Set Security State & Key
Node->Host	Status
Host->Node	Set Device Type
Node->Host	Status
Host->Node	Start scan
Node->Host	Status
Node->Host	Network Joined/Failed
Host->Node	Start form
Node->Host	Network formed

### C.4. Touchlink Initiated by Host

Direction	Message
Host->Node	Erase Persistent Data (Optional)
Node->Host	Status (If Erase command issued)
Host->Node	Reset
Node->Host	Status
Node->Host	Node Cluster List (multiple)
Node->Host	Node Attribute List (multiple)
Node->Host	Node Command ID List (multiple)
Host->Node	Get Version
Node->Host	Status
Node->Host	Version List
Host->Node	Set Extended PANID
Node->Host	Status
Host->Node	Set Channel Mask
Node->Host	Status
Host->Node	Set Security State & Key
Node->Host	Status
Host->Node	Set Device Type
Node->Host	Status
Host->Node	Start scan
Node->Host	Status
Node->Host	Network Joined/Failed
Host->Node	Initiate Touchlink
Node->Host	Touchlink status
Node->Host	Network formed

## C.5. Warm Restart

Direction	Message
Node->Host	Warm restart status

## C.6. Join Notification - Device Joining Network Formed by Gateway

Direction	Message
Node->Host	New device joined indication
Host->Node	Match descriptor request
Node->Host	Status
Node->Host	Match descriptor response
Host->Node	Add Group
Node->Host	Status
Host->Node	Identify
Node->Host	Status
Node->Host	Identify response

## C.7. Gateway Joins Existing Network

Direction	Message
Host->Node	Match descriptor request (Broadcast)
Node->Host	Status
Node->Host	Match descriptor response
Host->Node	Add Group
Node->Host	Status
Host->Node	Identify
Node->Host	Status
Node->Host	Identify response

## C.8. Binding Control

No sequence required – issue Bind and Unbind commands and get status back

## C.9. Identification

No sequence required – commands and get status back.

For HA and ZLL:

- Identify Send (0x0070)
- Identify Query (0x0071)

For ZLL bulbs:

- Identify Trigger Effect (0x00E0)

## C.10. Scene Management

No sequence required – issue commands and get status back.

For HA devices:

- View Scene (0x00A0)
- Add Scene (0x00A1)
- Remove Scene (0x00A2)
- Remove all scenes (0x00A3)
- Store Scene (0x00A4)
- Recall Scene (0x00A5)
- Scene membership request (0x00A6)

For ZLL devices:

- Add Enhanced Scene (0x00A7),
- View Enhanced Scene (0x00A8)
- Copy Scene (0x00A9)

## C.11. Group Management

No sequence required – issue commands and get status back.

- Add Group (0x0060)
- View Group (0x0061)
- Get Group Membership (0x0062)
- Remove Group (0x0063)
- Remove All Groups (0x0064)
- Add Group if identify (0x0065)

## C.12. On/Off Control

Direction	Message
Host->Node	On / Off Send (0x0090)
Node->Host	Status
Node->Host	On/Off Indication

Or

Direction	Message
Host->Node	On / Off Timed Send (0x0091)
Node->Host	Status
Node->Host	On/Off Indication

## C.13. Level Control

No sequence required – issue commands and get status back.

- Move to Level (0x0080)
- Move to level with/without On/Off (0x0081)
- Move Step (0x0082)
- Move Stop Move (0x0083)
- Move Stop with On/Off (0x0084)

## C.14. Colour Control

For HA bulbs:

- Move to Hue (0x00B0)
- Move Hue (0x00B1)
- Step Hue (0x00B2)
- Move to saturation (0x00B3)
- Move saturation (0x00B4)
- Step saturation (0x00B5)
- Move to hue and saturation (0x00B6)
- Move to colour(0x00B7)
- Move Colour (0x00B8)
- Step Colour (0x00B9)

For ZLL colour bulbs:

- Enhanced Move to Hue (0x00BA)
- Enhanced Move Hue (0x00BB)
- Enhanced Step Hue (0x00BC)
- Enhanced Move to hue and saturation (0x00BD)
- Colour Loop Set (0x00BE)
- Stop Move Step (0x00BF)
- Move to colour temperature (0x00C0)
- Move colour temperature (0x00C1)
- Step colour temperature (0x00C2)

## Revision History

Version	Notes
1.0	Initial release
1.1	Package updated with extra software components
2.0	Control Bridge updated for the new ZigBee PRO stack (supplied in JN-SW-4168) and 'BeyondStudio for NXP' toolchain (supplied in JN-SW-4141). New commands added: Mgmt LQI, authentication, configure reporting and write attribute request, as well as support for their respective responses. Fixed bugs relating to stability and mgmt_leave request's rejoin and child leave features.
2.1	Added support for Electrical Measurement, IAS, Thermostat, Power Configuration, Measurement and Sensing clusters. The version number has been updated to 12800001 and the ZigBee HA/ZLL SDK (JN-SW-4168) version is 1280.

## Important Notice

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